

Resources for new players of Wings of Glory manufactured by Ares Games.

The Aerodrome does not support or encourage any form of copying of Ares' copyright material.

Ideally, if you can find a copy of the Rules and Accessories Pack at a reasonable price you can afford, buy one.



The rest of this document looks at what you can do if you cannot obtain one. It does not cover finding suitable aircraft models, which requires a separate document. Many of the downloads below require membership of The Aerodrome, a Wings of Glory website. This may be obtained free of charge by registering at www.wingsofwar.org

Rules

You may print off the Basic and Standard rules from the Ares Games website. Also, the Climb Rates and Maximum altitudes Table and the FAQs leaflet.

<https://www.aresgames.eu/category/downloads+ww1-wings-of-glory-games/page/2>

There are also the old Nexus rules booklets. The Nexus rules are not exactly the same as the Ares ones but they are very similar. . Nexus were the first manufacturers of the game, which they called Wings of War.

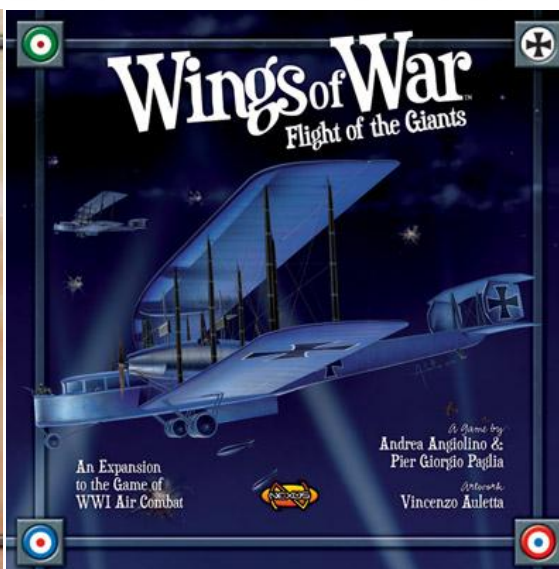
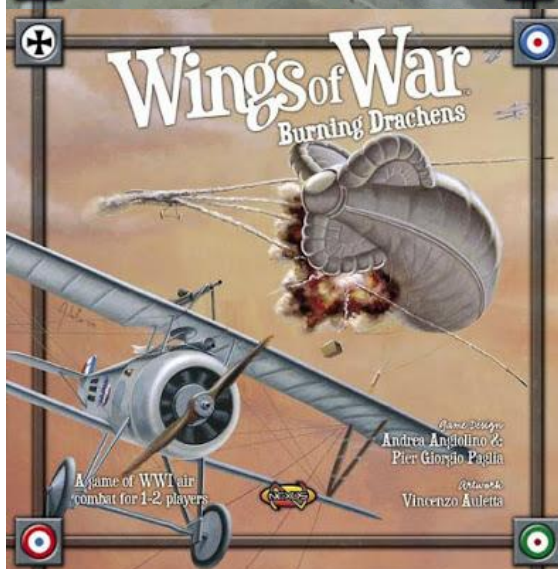
https://issuu.com/nginternational/docs/wow101-fa_rulebook_en_web

https://images-cdn.fantasyflightgames.com/ffg_content/wings-of-war/media/wowminis_rules.pdf

https://issuu.com/nginternational/docs/wow103-bd_rulebook_en_web

https://issuu.com/nginternational/docs/wow134-fg_rulebook_en_web

These rulebooks may also be found with various other equipment in the old Nexus starter sets and boxes but these are collectors' items nowadays and tend to be expensive on the internet. Of course you may find one in a charity shop or at a car boot sale.



Control Consoles.

<https://www.wingsofwar.org/forums/downloads.php?do=file&id=2558>

Manoeuvre Decks

A range ruler and a D manoeuvre deck (for a Fokker Dr.1 or Sopwith Pup) is available in one of the Print & Play preview downloads for the Tripods & Triplanes game. ~When printing these set your printer to print them 'actual size'.

<https://www.aresgames.eu/downloads/archive>

There are the MATES cards for all manoeuvre decks in the Files section of the Aerodrome website.

<https://www.wingsofwar.org/forums/downloads.php?do=file&id=2379>

<https://www.wingsofwar.org/forums/downloads.php?do=file&id=2366>

Damage Decks













The Print & Play preview downloads for the Tripods & Triplanes game also included A, C and D damage decks but they would need alteration for use with aircraft because they show Tripod special damage symbols. Use the table below to convert them.

A Comparison Table to Allow the Use of Tripods & Triplanes W.W.1 Damage Cards in a Normal Wings of Glory W.W.1 Game.

You may use the damage cards from the Tripods & Triplanes W.W.1 pack in a normal Wings of Glory W.W.1 game, if you do the Following:

- 1) Count the numerical damage as normal;
- 2) Ignore the Energy Cube Drain tiny Lightning Flashes;
- 3) Leave gun jams unchanged;
- 4) Use the table below when a Special Damage icon appears on a card to convert from Tripod Special Damage to Aircraft Special Damage. [Engine Damage does not convert straight across in order to keep the correct numerical damage values with the Engine Damage icons].

<u>Tripod Icon</u>	<u>Special Damage</u>	<u>Aircraft Icon</u>	<u>Special Damage.</u>
	Battery Damage		Engine Damage
	Vehicle on Fire		Vehicle on Fire
	Engine Damage		Smoke Trail
	Wounded Pilot		Wounded Crew

	Toppled		Wounded Crew
	Disabled Black Smoke Generator		Left Rudder Jam
	Out of Order Gyroscope		Left Rudder Jam
	Circuits Hit		Right Rudder Jam
	Destroyed Reverse Mechanism		Right Rudder Jam
	Explosion (Lose 50% of Damage Resistance)		Explosion (Lose 100% of Damage Resistance)

You can approximate to a B damage deck using an A damage deck if you divide all numerical values by 2 (halves round down) and treat all special damage as normal. If you are doing this, you will need to print off some extra sets of A damage cards and have a method to remind you which cards have had their numerical values halved.

However, if you can find out the composition of a B damage deck, you could make your own using this blank card template.

<https://www.wingsofwar.org/forums/downloads.php?do=file&id=1193>

There are rules for simulating the damage decks using dice (shock horror!) in the Files Section if necessary.

<https://www.wingsofwar.org/forums/downloads.php?do=file&id=441>

However, while they last, the packs of Additional Damage decks issued for use with the Tripods & Triplanes game give all the aircraft damage decks, if you use the small symbols in the top right hand corner.

Counters

Counters can be homemade, even if it is just by writing "gun jam", "smoke", "fire" etc. on pieces of card.

However, the Tripods & Triplanes game Additional Counter Sets do provide a range ruler and some counters.



Aircraft Cards and Ground Target Cards.

Aircraft cards are available from the Files section of the Aerodrome website. These are for aircraft models or colour schemes, which Ares have not issued.. Various Ground Target cards may be found elsewhere in the Files.

<https://www.wingsofwar.org/forums/downloads.php?do=cat&id=18>

Bases and Stands

Bases, flight stands (i.e. pegs) and range rulers may be purchased from Aerodrome Accessories on the Aerodrome website. The bases and range rulers are the correct size but they differ from the Ares ones. The flight stands (pegs) are the official Ares ones and may not be in stock..

<https://www.aerodromeaccessories.com/category/flight-stands>

<https://www.aerodromeaccessories.com/category/game-accessories>

Experiments are being carried out using Lego bricks in place of flight stands (pegs).

Other companies (e.g.Litko) produce bases and stands but they may require some adaptation.